

## Code program

```
package Inheritance;

public class Shape {
    //การเข้าถึงจาก Subclass
    protected int size;
    protected String color;
    protected String type;
}

//สืบทอดจาก Shape
public class Square extends Shape{
    protected int s,i;

    // constructor มีการนำ attribute - color และ type
    public Square(){
        s = 8;
        i = 8;
        color = "Black";
        type = "Square";
    }
    public static void main(String[] args) {

        Square s2 = new Square();
        System.out.println(" ::::: Square ::::: "+"\\n"+" Size = "+s2.s*s2.i+"\\n"+"
Color = "+s2.color+"\\n"+" Type = "+s2.type);

    }
}
```

## ผลลัพธ์ จาก Console

```
::::: Square :::::
Size = 64
Color = Black
Type = Square
```