

Software Requirements Engineering

วิศวกรรมความต้องการซอฟต์แวร์

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Chapter 7

Software Requirements Specification

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Outline



- Introduction
- Overview of IEEE SRS Template
- Detailed Walkthrough of Template Sections
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 - 2. Overall Description
 - 3.System Features
 - 4. External Interface Requirements
 - 5. System Attributes
 - 6.Other Nonfunctional Requirements
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Objectives



- 1. Understand the importance and principles of Software Requirements Specification (SRS).
- 2. Learn techniques for clear and standardized documentation of software requirements.
- 3. Understand the validation and review process to ensure correctness and alignment with user needs.
- 4. Apply prioritization techniques to determine the importance of requirements in development.



Understanding the Software Requirements Specification

What is an SRS?

Think of a Software Requirements Specification (SRS) as a detailed blueprint for a software project. Just as an architect creates a comprehensive plan before constructing a building, software developers use the SRS as a definitive guide that outlines exactly what the software will do, how it will behave, and what constraints it must operate within.

Importance of SRS:

- 1. Clear communication between stakeholders (clients, developers, testers).
- 2. Ensures software meets user expectations.

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Overview of IEEE SRS Template

- IEEE Standard 830-1998: The standard provides a structured approach to creating an SRS.
- Template Structure:
 - A template with defined sections that guide the creation of an SRS.
 - Helps standardize the documentation of software requirements.



Section 1 - Introduction



- **Purpose:** Defines the purpose of the SRS document. *Example:* "This document specifies the requirements for the XYZ Software Application."
- **Scope:** Describes the system's boundaries and objectives. *Example:* "The XYZ system is designed to manage customer relationships and streamline communication."
- **Definitions, Acronyms, and Abbreviations:** List of terms used. *Example:* "API Application Programming Interface."
- **References:** List of external documents, standards, or references. *Example:* "IEEE Std 830-1998."



Section 1 (continued) - Introduction

Overview: Provides a summary of what the document will cover.

Example: "The system's functionality, requirements, interfaces, and system attributes are described in the following sections."

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Section 2 - Overall Description

Product Perspective: Explains how the software fits into the larger system or operates independently.

Example: "This application is a standalone system that integrates with existing CRM platforms."

Product Features: A list of major features of the software.

Example: "Feature 1: User Login; Feature 2: Data Reporting; Feature 3: Email Notifications."

User Classes and Characteristics: Describes different user groups.

Example: "Admin users, regular users, guest users."



Section 2 (continued) - Overall Description

Operating Environment: Lists the technical environment for the software.

 Example: "The application will run on Windows, macOS, and Linux systems."

Design and Implementation Constraints: Describes any restrictions on design or development.

• Example: "The system must use MySQL for data storage."

User Documentation: Describes the available user support materials.

• Example: "User manual and online help."

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Section 3 - System Features

Detailed Description of Features:

- For each feature, define:
 - Description: What the feature does.
 - Stimulus/Response Sequences: How the system should behave when triggered.
 - Functional Requirements: Clear, precise requirements for each feature.

Example (Feature 1: User Login):

- Description: Allows users to log in to the system.
- Stimulus: User enters username and password.
- Response: System validates credentials and grants access.



Section 4 - External Interface Requirements

User Interfaces: Description of the graphical interface and user interactions.

Example: "The login screen will have fields for username and password, with a 'Submit' button."

Hardware Interfaces: Describes the physical devices the software will interface with.

Example: "The system will connect to barcode scanners via USB."

Software Interfaces: Specifies external software systems or APIs the software will interact with.

Example: "The system will use the Google Maps API for location services."

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Section 4 (continued) - External Interface Requirements

Communication Interfaces: Specifies communication protocols or data exchange formats.

Example: "The system will communicate with external servers using HTTP/HTTPS protocols and JSON data format."



Section 5 - System Attributes

Reliability: Describes the expected reliability of the system.

Example: "The system should maintain 99.9% uptime."

Availability: Describes system availability requirements.

Example: "The system must be available 24/7, with no planned downtime exceeding 2 hours per month."

Security: Describes security requirements such as encryption and access control.

Example: "All user data should be encrypted using AES-256 encryption."

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Section 5 (continued) - System Attributes

Maintainability: Describes how easy it should be to update or maintain the system.

Example: "The system should allow for over-the-air updates."

Portability: Describes the system's ability to run on different platforms or environments.

Example: "The software must be compatible with both Android and iOS platforms."



Section 6 - Other Nonfunctional Requirements

Performance Requirements: Describes how fast the system should perform certain actions.

Example: "The login process should take no longer than 3 seconds."

Safety Requirements: Describes how the system ensures safety during operation.

Example: "The system should alert users if a security breach is detected."

Legal Requirements: Describes compliance with laws and regulations.

Example: "The software must comply with GDPR for users in the European Union."

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Appendix A: Glossary of terms used in the document.

Example: "API - A set of protocols for building and interacting with software applications."

Appendix B: Supporting diagrams, tables, or additional references.

Example: "Figure 1: System architecture diagram."



Writing Clear and Precise Requirements

- Key Tips for Writing Requirements:
 - · Use simple, clear language.
 - Avoid ambiguity (e.g., instead of "The system should be fast," say "The system should process requests in less than 2 seconds").
 - Be specific about the behavior of the system.

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Common Pitfalls in Writing SRS

- Lack of Clarity: Requirements should be precise and unambiguous.
- Overly Complex Language: Use simple language to avoid misunderstandings.
- **Missing Details:** Ensure all functional and non-functional requirements are well-documented.



Example of a Complete Feature

Feature Name: "Order Processing"

- **Description:** The system will allow users to place orders for products.
- Stimulus/Response Sequences:
 - Stimulus: User selects a product and adds it to the cart.
 - **Response:** The system displays the cart with the selected product.
- Functional Requirements:
 - The system should allow users to modify the order quantity.
 - The system should calculate the total price based on quantity and discounts.

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Conclusion

Recap of Key Points:

- The IEEE SRS template provides a clear, structured approach to documenting software requirements.
- Each section of the SRS serves a specific purpose to ensure the software is well-defined and meets user needs.

Next Steps:

- Practice writing SRS for small software projects.
- Review example SRS documents to understand real-world applications.

